CS 6501 Natural Language **Processing**

Machine Translation, Sequence-to-Sequence Models

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- 1. [Noisy Channel Model](#page-4-0)
- 2. [IBM Models](#page-17-0)
- 3. [Seq2seq Models](#page-35-0)
- 4. [Attention Mechanism](#page-46-0)

A screenshot of my Apple Translate app

Commerical systems

- ▶ Google Translate
- ▶ Microsoft Translator
- ▶ Apple Translate
- ▶ Amazon Translate
- ▶ IBM Watson Language Translator

▶ · · ·

- ▶ Goal: translate French to English
- ▶ Mathematical formulation

$$
P(e \mid f) \tag{1}
$$

where

$$
f = (f_1, ..., f_m)
$$
 is a French sentence

 \blacktriangleright $e = (e_1, \ldots, e_n)$ is an English translation

Noisy Channel Model

Consider a hypothetical communication channel that always adds some some noise to the input clean signal, the task of decoding a noisy channel model is to decode the original clean signal x from the received noisy signal y

- \blacktriangleright Input signal: x
- Received signal: ν
- \blacktriangleright Task: Decode x from ψ

Noisy Channel Model: For translation

We can consider machine translation as a decoding task from a noisy channel

- \triangleright decoding the clean signal from a noisy input, and
- ▶ decoding the English text from a foreign language

For example:

- ▶ Source language: French
- ▶ Target language: English
- ▶ Task: Translate French to English

▶ Assume the probabilistic formulation of a noisy channel is $P(f | e)$, where $f = (f_1, f_2, \dots, f_m)$ represents a French sentence and $e = (e_1, e_2, \dots, e_n)$ represents the corresponding English sentence

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Source Model
$$
P(e)
$$

\nChange e

\nNoisy Channel

\nMessage f

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- ▶ To solve the problem, we need the Bayes theorem

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P(e | f) = \frac{P(f | e) \cdot P(e)}{P(f)}
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where we need an extra component, the prior distribution of e , $P(e)$

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$$
 (2)

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Two Components

For machine translation,

$$
P(e | f) = \frac{P(e)P(f | e)}{P(f)}
$$
\n(3)

Translating from f to e is essentially a decoding (prediction) problem, therefore we can ignore the

$$
\hat{e} = \underset{e}{\operatorname{argmax}} P(e \mid f) = \underset{e}{\operatorname{argmax}} P(e)P(f \mid e) \tag{4}
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	- ▶ recurrent neural network langauge models

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	- \triangleright *n*-gram language models
	- ▶ recurrent neural network langauge models
- ▶ $P(f | e)$: the translation model
	- ▶ A probabilistic mapping from English to Franch

Two Components (Cont.)

Divide one big problem into two subproblems: $P(e)$ and $P(f | e)$, then solve them separately (with extra resources)

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Divide one big problem into two subproblems: $P(e)$ and $P(f | e)$, then solve them separately (with extra resources)

- \triangleright For example, $P(e)$ is essentially a language model, which can be trained with as many training example as we have (no annotation needed)
- ▶ A key problem in statistical machine translation is to model $P(f | e)$. In this lecture we will discuss two methods
	- ▶ IBM Model 1
	- \blacktriangleright IBM Model 2
	- \blacktriangleright IBM Model \cdots

IBM Models

For modeling the probability distribution of a long sequence: a similar argument has also been used in the language modeling task. Given

- \blacktriangleright an English sentence *e* with *n* words (e_1, \ldots, e_n) and
- \blacktriangleright a French sentence f with m words (f_1, \ldots, f_m) ,

directly modeling

$$
P(f \mid e) = P(f_1, \ldots, f_m \mid e_1, \ldots, e_n)
$$
 (5)

is challenging.

Consider the specific example

 $e =$ And the program has been implemented $f =$ Le programme a ete mis en application

 \blacktriangleright To directly model the conditional probability of f given e , $P(f | e)$ defines a probability on a 13-dimensional space¹

 113 is the total number of English and Franch words in the source and target sentences.

Consider the specific example

 $e =$ And the program has been implemented $f =$ Le programme a ete mis en application

- \blacktriangleright To directly model the conditional probability of f given e , $P(f | e)$ defines a probability on a 13-dimensional space¹
- \blacktriangleright Each f_i depends on only part of e . In other words, (1) there are alignments between French and English words, and (2) word dependency only exists between source words and target words with alignments.

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For the previous example, here are some example alignments between words in English and French

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▶ If we use $a_i = i$ to represent that the *j*-th word in *f* is aligned with the i -th word in e . For the abovementioned example, we have $a_1 = 2$, $a_6 = 6$

For the previous example, here are some example alignments between words in English and French

- ▶ If we use $a_i = i$ to represent that the *j*-th word in *f* is aligned with the i -th word in e . For the abovementioned example, we have $a_1 = 2$, $a_6 = 6$
- ▶ With the *explicit* alignments, we can simplify the conditional probability. For example,

$$
P(f_1 | e, a_1) = P(f_1 | e_2, a_1)
$$
 (6)

Alignments

Similarly, we introduce new alignment variables $a = (a_1, \ldots, a_m)$

$$
P(f_1,\ldots,f_m,a_1,\cdots,a_m\mid e_1,\ldots,e_n) \qquad (7)
$$

where $a_j \in \{0, 1, ..., n\}$

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$$
\n(7)

where $a_i \in \{0, 1, ..., n\}$

Further break down $P(f, a \mid e)$ into two parts:

$$
P(f, a \mid e) = P(a \mid e)P(f \mid a, e)
$$
\n(8)

- Alignment $P(a | e)$
- \blacktriangleright Translation with a given alignment a , $P(f | a, e)$
- \triangleright Both $P(a | e)$ and $P(f | a, e)$ can be further factorized

In IBM Model 1, all alignments are equally likely

$$
P(a \mid e) = \prod_{j=1}^{m} q(a_j = i \mid j, n, m) = \frac{1}{(n+1)^m}
$$
 (9)

where m and n are the lengths of f and e respectively

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▶ Uniform distribution: major simplification, great starting point

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$$
 (10)

 \triangleright Why $n + 1$? A: some words f cannot find an alignment with any word e , so we need a dummy token.

The translation probability with the alignment α on condition

$$
P(f | a, e) = \prod_{j=1}^{m} t(f_j | e_{a_j})
$$
 (11)

- \blacktriangleright f_j : the *j*-th French word
- ▶ $a_j = i$: the alignment of the *j*-th French word
- \blacktriangleright e_{a_j} : the aligned English word of the *j*-th French word
- ▶ $t(f_j \mid e_{a_j})$: the translation probability from the $a_j (= i)$ -th English word to the i -th French word

Given the previous example

we have the translation probability with alignment $P(f | a, e)$

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 $P(f | a, e) = t$ (Le | the) · t (programme | program)· $t(a \mid has) \cdot t(ete \mid been) \cdot$ t (mis | implemented) · t (en | implemented) · t (application | implemented)

The final probability $P(f | e)$ after we have each pieces of information

$$
P(f | e) = \sum_{a} P(f, a | e)
$$

=
$$
\sum_{a} P(a | e)P(f | a, e)
$$

=
$$
\sum_{a} \frac{1}{(n+1)^m} \prod_{j=1}^{m} t(f_j | e_{a_j})
$$
 (12)

Basic idea: Break a big conditional probability into small pieces on word pairs

Seq2seq Models

Recurrent Neural Networks (RNNs)

A simple RNN is defined by the following recursive function

$$
h_t = f(x_t, h_{t-1}) \tag{13}
$$

and depicted as

where

- ▶ h_{t-1} : hidden state at time step $t-1$
- ▶ x_t: input at time step t
- \blacktriangleright h_t : hidden state at time step t

For a machine translation problem

$$
\blacktriangleright \text{ Input: } f = (f_1, f_2, \ldots, f_m)
$$

$$
\bullet \text{ Output: } e = (e_1, e_2, \ldots, e_n)
$$

Neural machine translation usually model the conditional probability $P(e | f)$ directly as

$$
P(e | f) = P(e_1 | f) \cdot P(e_2 | e_1, f) \tag{14}
$$

$$
P(e_3 \mid e_{1:2}, f) \cdots \tag{15}
$$

$$
\cdot P(e_n \mid e_{1:n-1}, f) \tag{16}
$$

$$
= \prod_{i=1}^{m} P(e_i \mid e_{1:i-1}, f) \qquad (17)
$$

Neural Sequence-to-sequence Models

Ideally, a sequence-to-sequence model offers a natural framework of mapping a sequence to another sequence *step-by-step*

[Sutskever et al., 2014] 23

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- \blacktriangleright The first RNN encoding the input sequence f is called the **encoder**
- \blacktriangleright The second RNN decoding the output sequence e step-by-step is called the **decoder**

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- \triangleright The second RNN decoding the output sequence e step-by-step is called the **decoder**
- ▶ In a broader sense, this model is also called the encoder-decoder model

Neural Sequence-to-sequence Models (Cont.)

Specifically, for each decoding step, we can write the conditional probability as

$$
P(e_i \mid e_{1:i-1}, f) = \text{softmax}(W_0 h_i) \tag{18}
$$

where h_i is the hidden state on step i

Tricks (I)

A basic seq2seq model is nothing more than connecting two RNNs (LSTMs) together

There are some additional tricks that to make it work

- ▶ two different LSTMs: one for input sequence and the other for output sequence
- ▶ it can greatly improve the performance on the output side, by reversing the order of input sequence

[\[Sutskever et al., 2014\]](#page-52-0)

Tricks (II)

▶ stacked (*or* deep) LSTM with multiple layers on both encoder and decoder, which has much more potential than single-layer LSTMs

 \triangleright bi-directional LSTM for the encoder

Seq2seq Models for Machine Translation

Early ways of using seq2seq models for machine translation

 \blacktriangleright Use seq2seq model evaluation scores to re-rank the *k*-best list [\[Sutskever et al., 2014\]](#page-52-0)

Seq2seq Models for Machine Translation

Early ways of using seq2seq models for machine translation

- \triangleright Use seq2seq model evaluation scores to re-rank the *k*-best list [\[Sutskever et al., 2014\]](#page-52-0)
- ▶ Use seq2seq models evaluation scores as additional features in the translation model [\[Cho et al., 2014\]](#page-52-1)

Major limitation: the input signal is probably too weak on the decoder side

Attention Mechanism

Another important module in statistical machine translation is the alignments offered by $P(f | a, e)$, which essentially is a word-level mapping between the input and output

 $P(f | a, e) = t$ (Le | the) · t (programme | program)· $t(a \mid has) \cdot t(ete \mid been) \cdot$ t (mis | implemented) · t (en | implemented) · t (application | implemented)

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This is also something missed from the seq2seq models we discussed in the previous section.

Attention Mechanism

With the attention mechanism [\[Bahdanau et al., 2015\]](#page-52-2), the hidden states in the decoder are computed as

$$
c_t = \sum_{j=1}^{m} \alpha_{tj} s_j \qquad h_t = f(h_{t-1}, y_{t-1}, c_t)
$$
 (19)

where c_t is dynamically changing over time

In [\[Bahdanau et al., 2015\]](#page-52-2), the attention weights are compuated as

$$
\alpha_{tj} = \frac{\exp(\phi(h_{t-1}, s_j))}{\sum_{j'=1}^{m} \exp(\phi(h_{t-1}, s_{j'}))}.
$$
 (20)

where $\phi(h_{t-1}, h_i)$ is specifically defined as

$$
\phi(h_{t-1}, s_j) = v_a^{\mathsf{T}} \tanh(\mathbf{W}_{ao} h_{t-1} + \mathbf{W}_{ai} s_j)
$$
\n(21)

with parameters W_{a0} , W_{ai} and v_a .

The softmax function in Equation [20](#page-50-0) implies

$$
\sum_{j=1}^{m} \alpha_{tj} = 1
$$
 (22)

By visualizing the attention weights, we can see the (soft) alignments between the source sentence and the target translation²

²The examples are from [\[Bahdanau et al., 2015\]](#page-52-2), in which the translation is from English to French.

Bahdanau, D., Cho, K., and Bengio, Y. (2015).

Neural machine translation by jointly learning to align and translate. In *ICLR*.

Cho, K., Van Merriënboer, B., Gulcehre, C., Bahdanau, D., Bougares, F., Schwenk, H., and Bengio, Y. (2014). Learning phrase representations using rnn encoder-decoder for statistical machine translation. *arXiv preprint arXiv:1406.1078*.

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Sequence to sequence learning with neural networks. In *Advances in neural information processing systems*, pages 3104–3112.