CS 6501 Natural Language Processing

Machine Translation, Sequence-to-Sequence Models

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- 1. Noisy Channel Model
- 2. IBM Models
- 3. Seq2seq Models
- 4. Attention Mechanism

A screenshot of my Apple Translate app



Commerical systems

- Google Translate
- Microsoft Translator
- Apple Translate
- Amazon Translate
- IBM Watson Language Translator

▶ ...

- Goal: translate French to English
- Mathematical formulation

$$P(\boldsymbol{e} \mid \boldsymbol{f}) \tag{1}$$

where

•
$$f = (f_1, \dots, f_m)$$
 is a French sentence

• $e = (e_1, \ldots, e_n)$ is an English translation

Noisy Channel Model

Consider a hypothetical communication channel that always adds some some noise to the input clean signal, the task of decoding a noisy channel model is to decode the original clean signal x from the received noisy signal y



- Input signal: x
- Received signal: y
- Task: Decode x from y

Noisy Channel Model: For translation

We can consider machine translation as a decoding task from a noisy channel

- decoding the clean signal from a noisy input, and
- decoding the English text from a foreign language



For example:

- Source language: French
- Target language: English
- Task: Translate French to English

Assume the probabilistic formulation of a noisy channel is P(f | e), where $f = (f_1, f_2, ..., f_m)$ represents a French sentence and $e = (e_1, e_2, ..., e_n)$ represents the corresponding English sentence



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$$P(e)$$
Channel Model $P(f | e)$ Message e Noisy Channel

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- To solve the problem, we need the Bayes theorem

$$P(\boldsymbol{e} \mid \boldsymbol{f}) = \frac{P(\boldsymbol{f} \mid \boldsymbol{e}) \cdot P(\boldsymbol{e})}{P(\boldsymbol{f})}$$
(2)

where we need an extra component, the prior distribution of e, P(e)

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Two Components

For machine translation,

$$P(e \mid f) = \frac{P(e)P(f \mid e)}{P(f)}$$
(3)

Translating from f to e is essentially a decoding (prediction) problem, therefore we can ignore the

$$\hat{e} = \operatorname*{argmax}_{e} P(e \mid f) = \operatorname*{argmax}_{e} P(e) P(f \mid e) \tag{4}$$

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- *n*-gram language models
- recurrent neural network langauge models

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- ► *P*(*e*): the language model
 - *n*-gram language models
 - recurrent neural network langauge models
- $P(f \mid e)$: the translation model
 - A probabilistic mapping from English to Franch

Two Components (Cont.)

Divide one big problem into two subproblems: P(e) and P(f | e), then solve them separately (with extra resources)



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- For example, P(e) is essentially a language model, which can be trained with as many training example as we have (no annotation needed)
- A key problem in statistical machine translation is to model $P(f \mid e)$. In this lecture we will discuss two methods
 - IBM Model 1
 - IBM Model 2
 - IBM Model ···

IBM Models

For modeling the probability distribution of a long sequence: a similar argument has also been used in the language modeling task. Given

- an English sentence e with n words (e_1, \ldots, e_n) and
- a French sentence f with m words (f_1, \ldots, f_m) ,

directly modeling

$$P(f \mid e) = P(f_1, \dots, f_m \mid e_1, \dots, e_n)$$
(5)

is challenging.

Consider the specific example

e = And the program has been implemented f = Le programme a ete mis en application

To directly model the conditional probability of *f* given *e*, *P*(*f* | *e*) defines a probability on a 13-dimensional space¹

¹13 is the total number of English and Franch words in the source and target sentences.

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e = And the program has been implemented f = Le programme a ete mis en application

- To directly model the conditional probability of *f* given *e*, *P*(*f* | *e*) defines a probability on a 13-dimensional space¹
- Each *f_j* depends on only part of *e*. In other words, (1) there are alignments between French and English words, and (2) word dependency only exists between source words and target words with alignments.

¹13 is the total number of English and Franch words in the source and target sentences.

For the previous example, here are some example alignments between words in English and French

	1	2	3	4	5	6	7
е	And	the	program	has	been	implemented	
f	Le	programme	а	ete	mis	en	application

For the previous example, here are some example alignments between words in English and French



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• If we use $a_j = i$ to represent that the *j*-th word in *f* is aligned with the *i*-th word in *e*. For the abovementioned example, we have $a_1 = 2$, $a_6 = 6$

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- If we use $a_j = i$ to represent that the *j*-th word in *f* is aligned with the *i*-th word in *e*. For the abovementioned example, we have $a_1 = 2$, $a_6 = 6$
- With the *explicit* alignments, we can simplify the conditional probability. For example,

$$P(f_1 \mid e, a_1) = P(f_1 \mid e_2, a_1)$$
(6)

Alignments

Similarly, we introduce new alignment variables $\boldsymbol{a} = (a_1, \dots, a_m)$ $P(f_1, \dots, f_m, a_1, \dots, a_m \mid e_1, \dots, e_n)$ (7)

where $a_j \in \{0, 1, ..., n\}$

Alignments

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Further break down P(f, a | e) into two parts:

$$P(f, a \mid e) = P(a \mid e)P(f \mid a, e)$$
(8)

- Alignment $P(a \mid e)$
- ► Translation with a given alignment *a*, *P*(*f* | *a*, *e*)
- Both $P(a \mid e)$ and $P(f \mid a, e)$ can be further factorized

In IBM Model 1, all alignments are equally likely

$$P(a \mid e) = \prod_{j=1}^{m} q(a_j = i \mid j, n, m) = \frac{1}{(n+1)^m}$$
(9)

where m and n are the lengths of f and e respectively

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Why *n* + 1? A: some words *f* cannot find an alignment with any word *e*, so we need a dummy token.

The translation probability with the alignment a on condition

$$P(f \mid a, e) = \prod_{j=1}^{m} t(f_j \mid e_{a_j})$$
(11)

- f_j : the *j*-th French word
- $a_j = i$: the alignment of the *j*-th French word
- e_{a_j} : the aligned English word of the *j*-th French word
- *t*(*f_j* | *e_{aj}*): the translation probability from the *a_j*(= *i*)-th English word to the *j*-th French word

Given the previous example



we have the translation probability with alignment $P(f \mid a, e)$

Given the previous example



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 $P(f \mid a, e) = t(\text{Le} \mid \text{the}) \cdot t(\text{programme} \mid \text{program}) \cdot \\t(a \mid \text{has}) \cdot t(\text{ete} \mid \text{been}) \cdot \\t(\text{mis} \mid \text{implemented}) \cdot t(\text{en} \mid \text{implemented}) \cdot \\t(\text{application} \mid \text{implemented})$

The final probability $P(f \mid e)$ after we have each pieces of information

$$P(f \mid e) = \sum_{a} P(f, a \mid e)$$

=
$$\sum_{a} P(a \mid e)P(f \mid a, e)$$

=
$$\sum_{a} \frac{1}{(n+1)^{m}} \prod_{j=1}^{m} t(f_{j} \mid e_{a_{j}})$$
(12)

Basic idea: Break a big conditional probability into small pieces on word pairs

Seq2seq Models

Recurrent Neural Networks (RNNs)

A simple RNN is defined by the following recursive function

$$h_t = f(x_t, h_{t-1})$$
 (13)

and depicted as



where

- h_{t-1} : hidden state at time step t 1
- x_t : input at time step t
- h_t : hidden state at time step t

Probabilistic Modeling in Neural MT

For a machine translation problem

• Input:
$$f = (f_1, f_2, ..., f_m)$$

• Output:
$$e = (e_1, e_2, \ldots, e_n)$$

Neural machine translation usually model the conditional probability $P(e \mid f)$ directly as

$$P(e \mid f) = P(e_1 \mid f) \cdot P(e_2 \mid e_1, f)$$
(14)

$$P(e_3 \mid e_{1:2}, f) \cdots$$
 (15)

$$\cdot P(e_n \mid e_{1:n-1}, f) \tag{16}$$

$$= \prod_{i=1}^{m} P(e_i \mid e_{1:i-1}, f)$$
(17)

Neural Sequence-to-sequence Models

Ideally, a sequence-to-sequence model offers a natural framework of mapping a sequence to another sequence *step-by-step*



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- The first RNN encoding the input sequence *f* is called the encoder
- The second RNN decoding the output sequence *e* step-by-step is called the **decoder**

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- In a broader sense, this model is also called the encoder-decoder model

Neural Sequence-to-sequence Models (Cont.)



Specifically, for each decoding step, we can write the conditional probability as

$$P(e_i \mid e_{1:i-1}, f) = \operatorname{softmax}(W_o h_i)$$
(18)

where h_i is the hidden state on step *i*

Tricks (I)

A basic seq2seq model is nothing more than connecting two RNNs (LSTMs) together



There are some additional tricks that to make it work

- two different LSTMs: one for input sequence and the other for output sequence
- it can greatly improve the performance on the output side, by reversing the order of input sequence

[Sutskever et al., 2014]

Tricks (II)

- stacked (or deep) LSTM with multiple layers on both encoder and decoder, which has much more potential than single-layer LSTMs
- bi-directional LSTM for the encoder



Seq2seq Models for Machine Translation

Early ways of using seq2seq models for machine translation

Use seq2seq model evaluation scores to re-rank the k-best list [Sutskever et al., 2014]

Seq2seq Models for Machine Translation

Early ways of using seq2seq models for machine translation

- Use seq2seq model evaluation scores to re-rank the k-best list [Sutskever et al., 2014]
- Use seq2seq models evaluation scores as additional features in the translation model [Cho et al., 2014]



Major limitation: the input signal is probably too weak on the decoder side

Attention Mechanism

Another important module in statistical machine translation is the alignments offered by $P(f \mid a, e)$, which essentially is a word-level mapping between the input and output



 $P(f \mid a, e) = t(\text{Le} \mid \text{the}) \cdot t(\text{programme} \mid \text{program}) \cdot \\t(a \mid \text{has}) \cdot t(\text{ete} \mid \text{been}) \cdot \\t(\text{mis} \mid \text{implemented}) \cdot t(\text{en} \mid \text{implemented}) \cdot \\t(\text{application} \mid \text{implemented})$

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This is also something missed from the seq2seq models we discussed in the previous section.

Attention Mechanism

With the attention mechanism [Bahdanau et al., 2015], the hidden states in the decoder are computed as



$$c_t = \sum_{j=1}^m \alpha_{tj} s_j$$
 $h_t = f(h_{t-1}, y_{t-1}, c_t)$ (19)

where c_t is dynamically changing over time

In [Bahdanau et al., 2015], the attention weights are computed as

$$\alpha_{tj} = \frac{\exp(\phi(h_{t-1}, s_j))}{\sum_{j'=1}^{m} \exp(\phi(h_{t-1}, s_{j'}))}.$$
 (20)

where $\phi(\mathbf{h}_{t-1}, \mathbf{h}_j)$ is specifically defined as

$$\phi(\boldsymbol{h}_{t-1}, \boldsymbol{s}_j) = \boldsymbol{v}_a^{\mathsf{T}} \tanh(\mathbf{W}_{ao} \boldsymbol{h}_{t-1} + \mathbf{W}_{ai} \boldsymbol{s}_j)$$
(21)

with parameters \mathbf{W}_{ao} , \mathbf{W}_{ai} and \mathbf{v}_{a} .

The softmax function in Equation 20 implies

$$\sum_{j=1}^{m} \alpha_{tj} = 1 \tag{22}$$

By visualizing the attention weights, we can see the (soft) alignments between the source sentence and the target translation²



²The examples are from [Bahdanau et al., 2015], in which the translation is from English to French.



Bahdanau, D., Cho, K., and Bengio, Y. (2015).

Neural machine translation by jointly learning to align and translate. In $\ensuremath{\mathit{ICLR}}$.



Cho, K., Van Merriënboer, B., Gulcehre, C., Bahdanau, D., Bougares, F., Schwenk, H., and Bengio, Y. (2014). Learning phrase representations using rnn encoder-decoder for statistical machine translation. *arXiv preprint arXiv:1406.1078*.



Sutskever, I., Vinyals, O., and Le, Q. V. (2014).

Sequence to sequence learning with neural networks. In Advances in neural information processing systems, pages 3104–3112.